

# **PAUL MARIANI**

UX DESIGN MANAGER SAN FRANCISCO, CALIFORNIA

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Certified leader and award-winning designer, skilled in assembling high-performing UX teams, addressing intricate product challenges, and crafting user-centered solutions that support business objectives. My expertise in visual and product design, combined with my empathetic management style, cultivates a culture that empowers designers to deliver their best work.

#### **EDUCATION**

**Yale School of Management** 2023 Business Perspectives for Creative Leaders

**California State University, Fullerton** 2017 UX & Customer-Centered Design

**San Diego State University** 2011 Bachelor of Fine Arts, Graphic Design

#### **EXPERIENCE**

#### VP, Experience Design Manager

Wells Fargo

- People leader to a team of Product and Content Designers on the Strategy Digital, and Innovation (SDI) team.
- Design lead for Consumer Credit Card space; including sales, activation, onboarding, engagement, loyalty and rewards.
- Advocate for my reports, developing goals, providing feedback, mentorship, and establish
  expectations and responsibilities for stakeholders.

### **Product Design Manager**

Sep 2021-Jan 2023

May 2023–Present

Synack

- Design lead focused on elevating the Client Portal to consumer-grade UX/UI through engagement and enablement initiatives such as onboarding, education, and self-service.
- Partnered cross-functionally to define objectives and key results, sprint priorities and future roadmaps that aligned with business goals and customer needs.
- Led creation of a robust design system used across 3 platforms. Components focused on accessibility and UX best practices, solving issues with consistency and efficiency.

#### **Senior Product Designer**

Apr 2019-Sep 2021

Workday

- On Design X; innovation team focused on emerging tech and the future of Workday; including WayTo by Workday, their first consumer-facing product using blockchain.
- Scaled MVP to launched product on Android and iOS; from 0 to ~20k users in a limited availability pilot. Worked closely with PM and Dev leads to discover new use cases, develop iterations, and deliver a product for major customers and United States Government.
- · Defined new user mental models; leading to core platform pivot and increased adoption.

### **Senior Product Designer**

Aug 2018-Apr 2019

Asurion

- On Sales Portal; single point of contact for in-store AT&T sales representatives. Scaled from design sprint, to test market, to full-service platform used nationally; gaining the business of Verizon and Sprint and increasing annual revenue.
- Combined quantitative data and qualitative feedback from bi-weekly in-store visits;
   redesigned product from activities like card sorting, affinity diagramming, and user testing.
   Utilized HEART framework to increase usage by ~10x in 8 months.

## **Senior Designer**

Feb 2017-Aug 2018

PrescribeWellness

- Established brand guidelines; maintained all internal and external assets, and designed consumer-facing creative material and UI for the consumer product.
- Using an agencies visuals (ueno.), redesigned website based on formative research; won 2 design awards, 2017 dotCOMM Platinum Award and 2017 eHealthcare Leadership Award.

#### **Graphic Designer**

Iul 2011-Feb 2017

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- Designed first digital products. Product Showcase, interactive marketing to engage customers; SmartMeasure, custom knee brace measuring app; led to 90% adoption and \$1m in new sales.
- Worked collaboratively to optimize sales efficiency utilizing mobile technologies; such as cloud storage to allow on-the-go file sharing and cut down print costs ~\$70-100k annually.